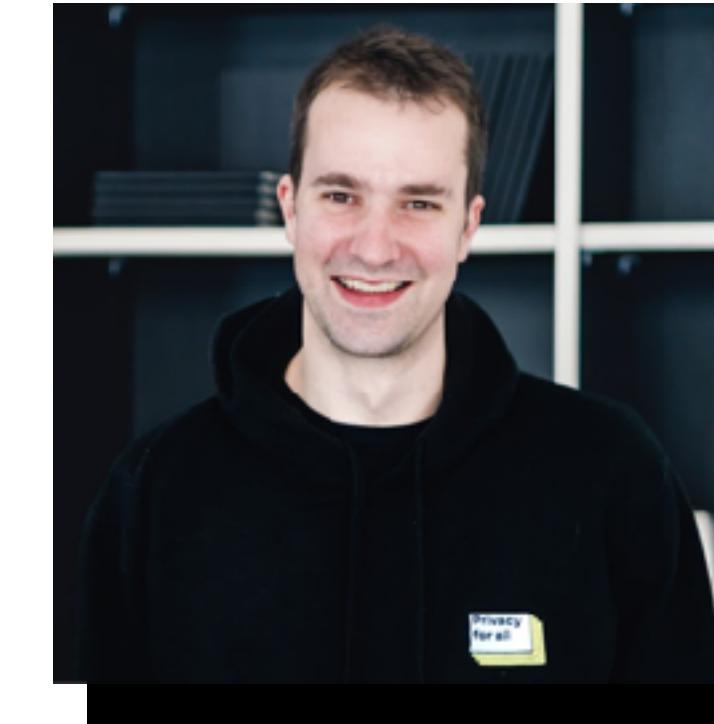
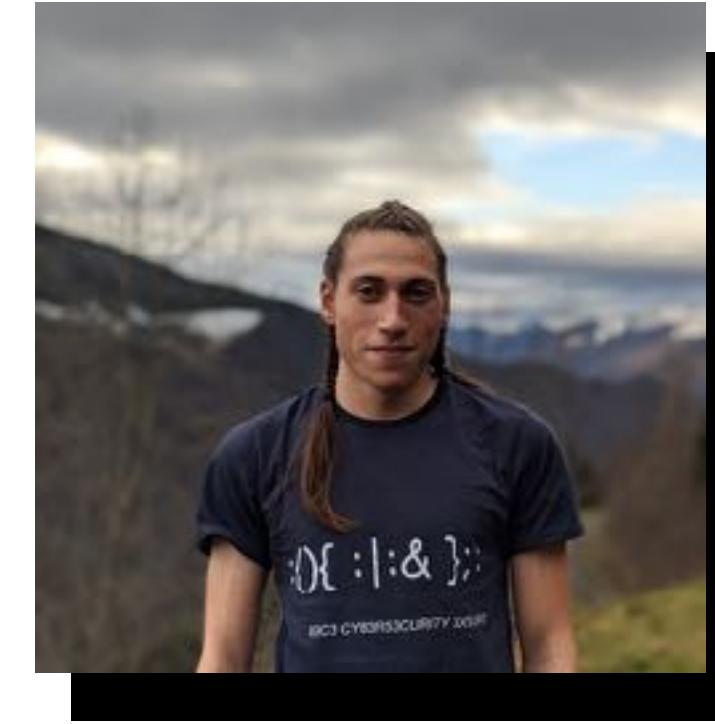


Real life TFHE Concrete Compiler to the rescue

Meet The Team



Quentin Bourgerie
Head of Concrete



Samuel Tap
Scientific Advisor

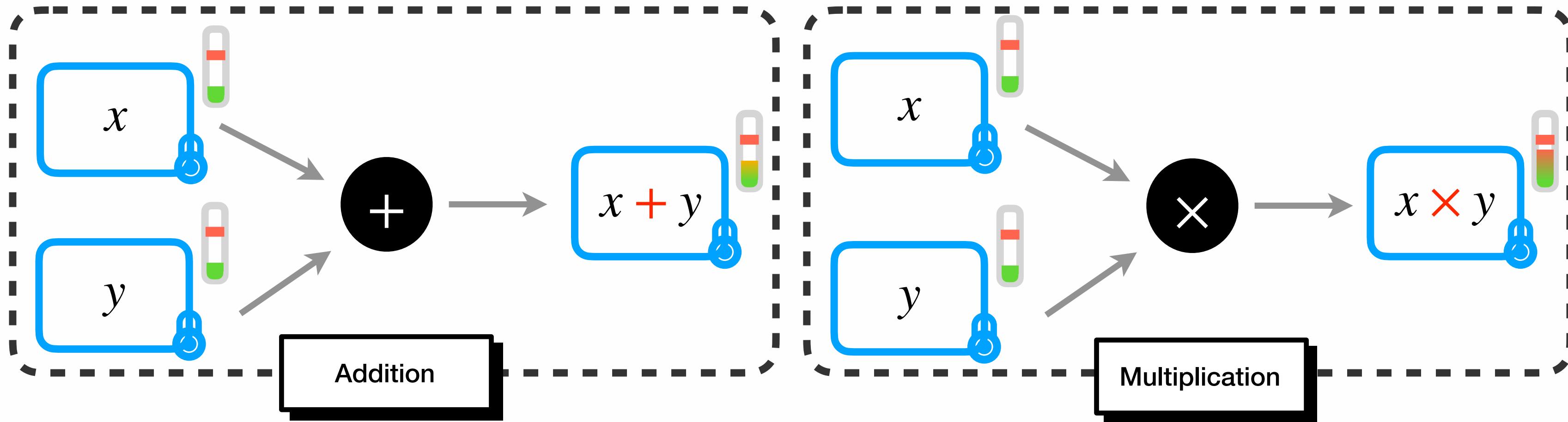
Agenda

Introduction	04
Concrete Python	13
Concrete Compiler	20
Concrete Optimizer	27
Conclusion	36

Introduction

FHE

Real life TFHE: Concrete Compiler to the rescue

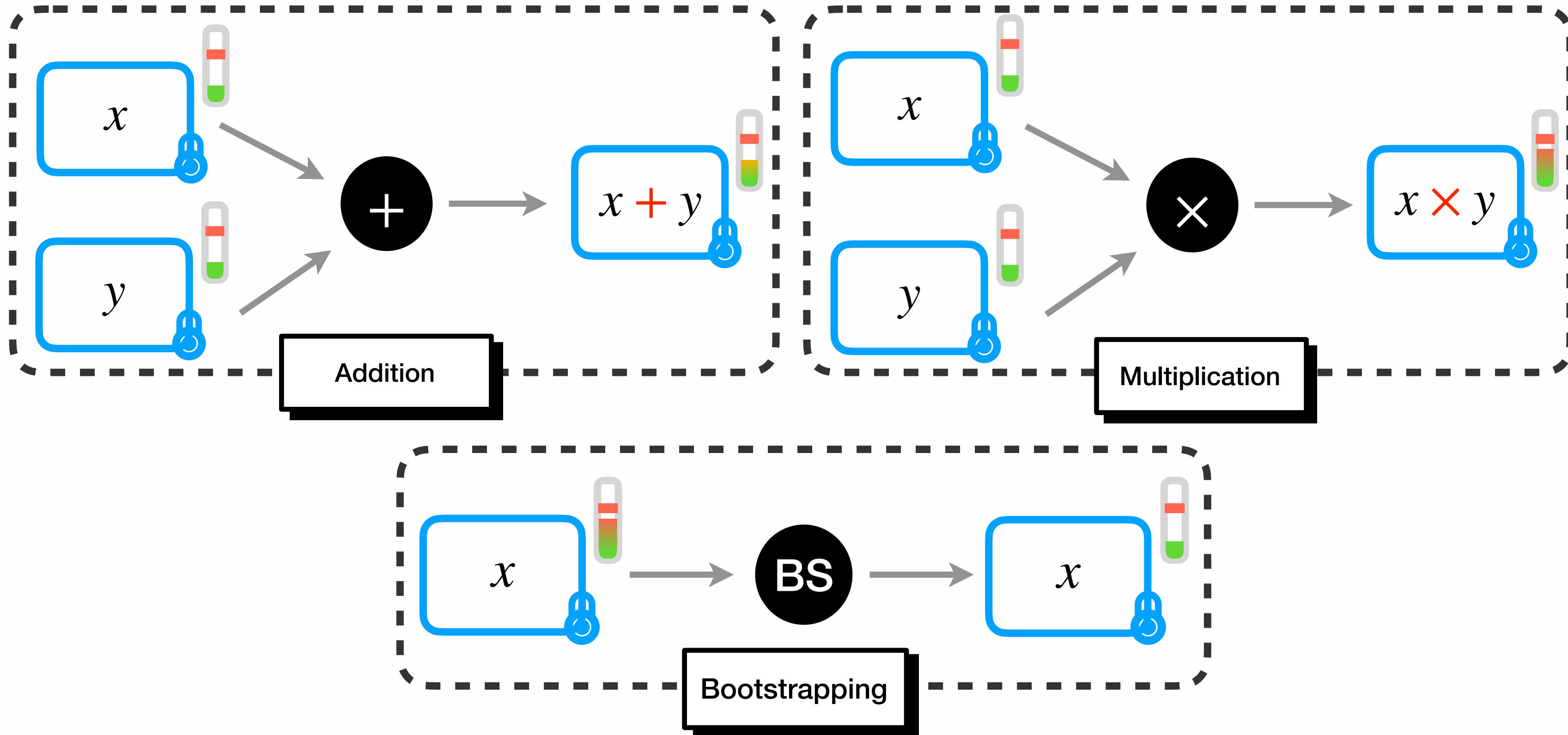


too much noise \implies incorrect decryption



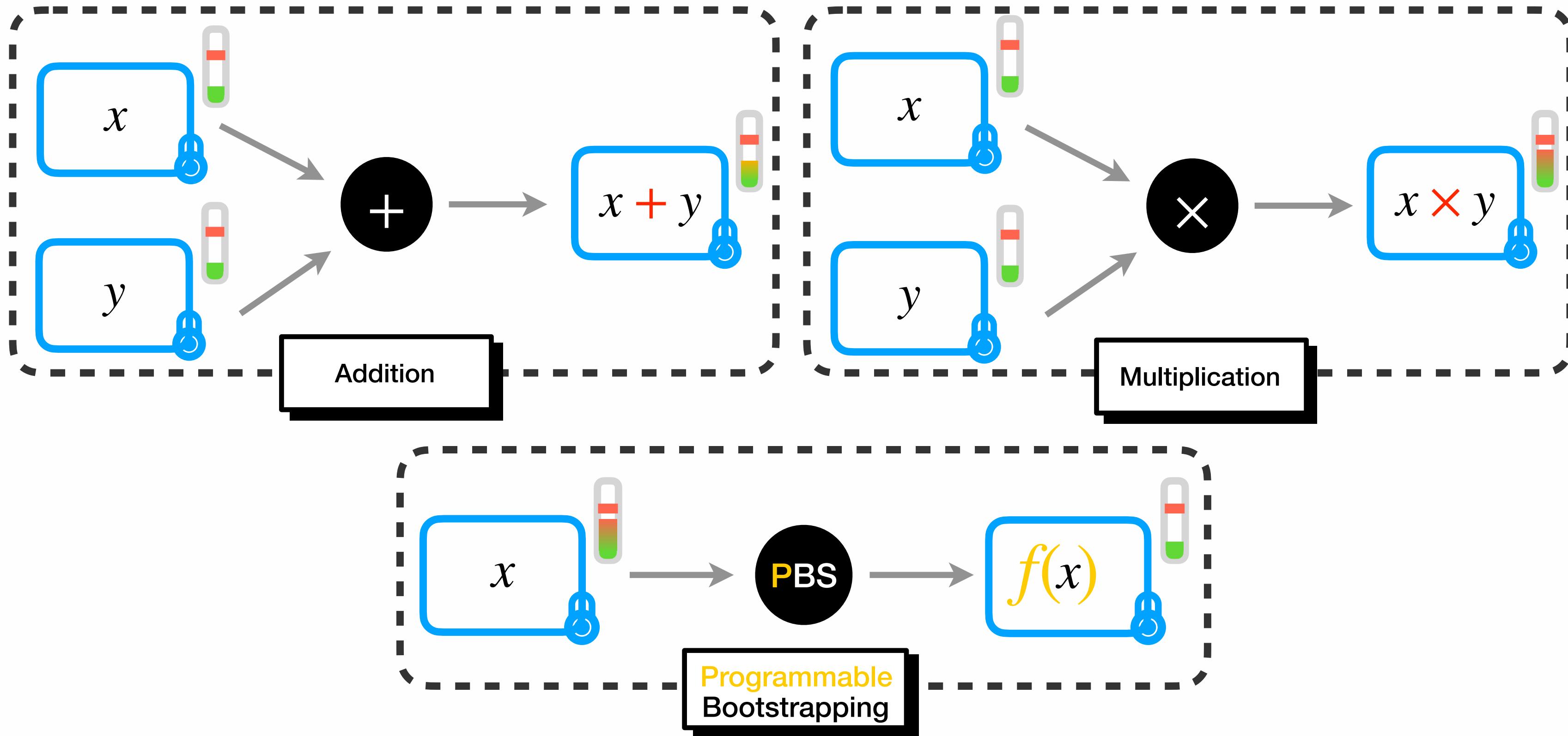
FHE

Real life TFHE: Concrete Compiler to the rescue



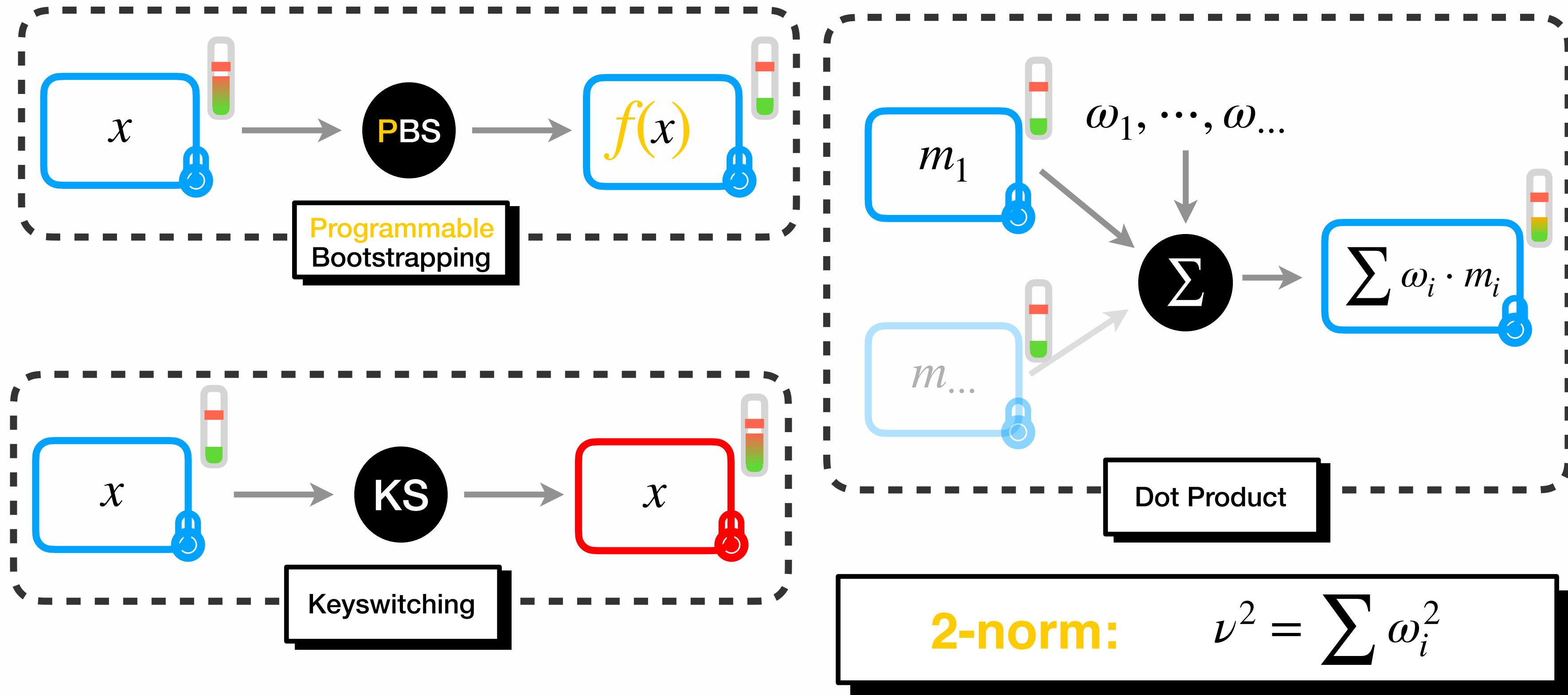
TFHE

Real life TFHE: Concrete Compiler to the rescue



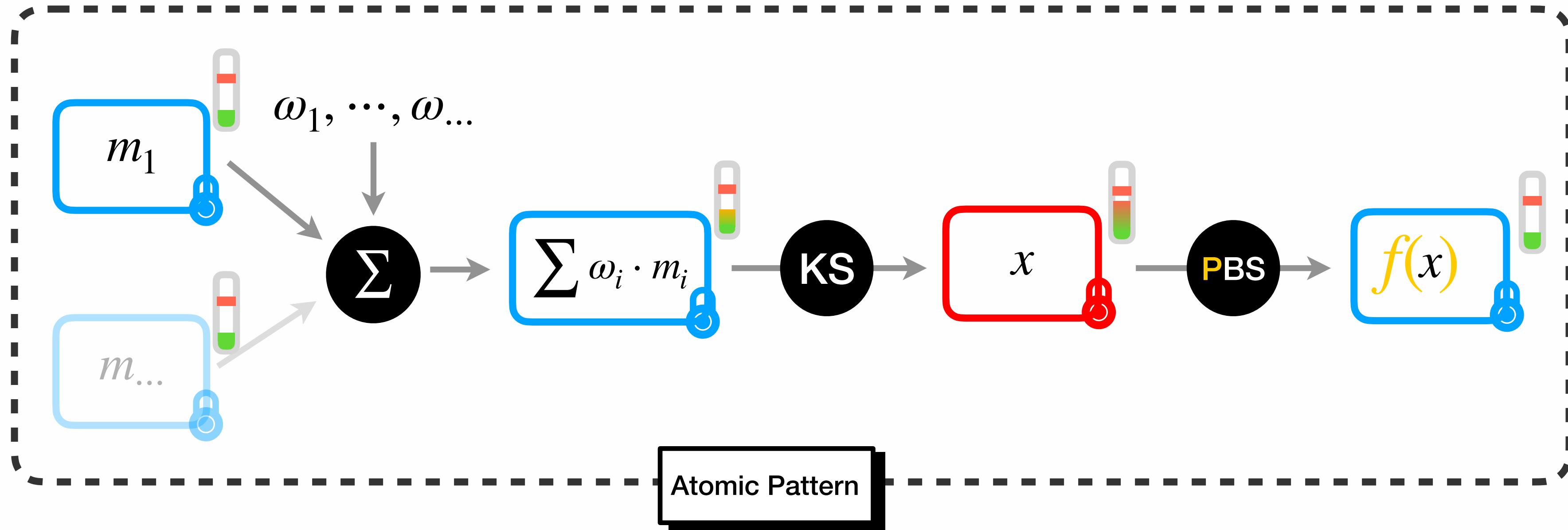
TFHE building blocks

Real life TFHE: Concrete Compiler to the rescue



Optimal arrangement of TFHE building blocks

Real life TFHE: Concrete Compiler to the rescue



Enhancing TFHE



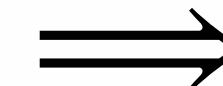
New paradigms

- Short integers (1-10 bits) instead of boolean-only
- One or several parameter set for a given DAG
- Failure probability at DAG level



New algorithms

- CRT/Radix encoding
- WoP-PBS
- Rounded-PBS
- Approximate-PBS





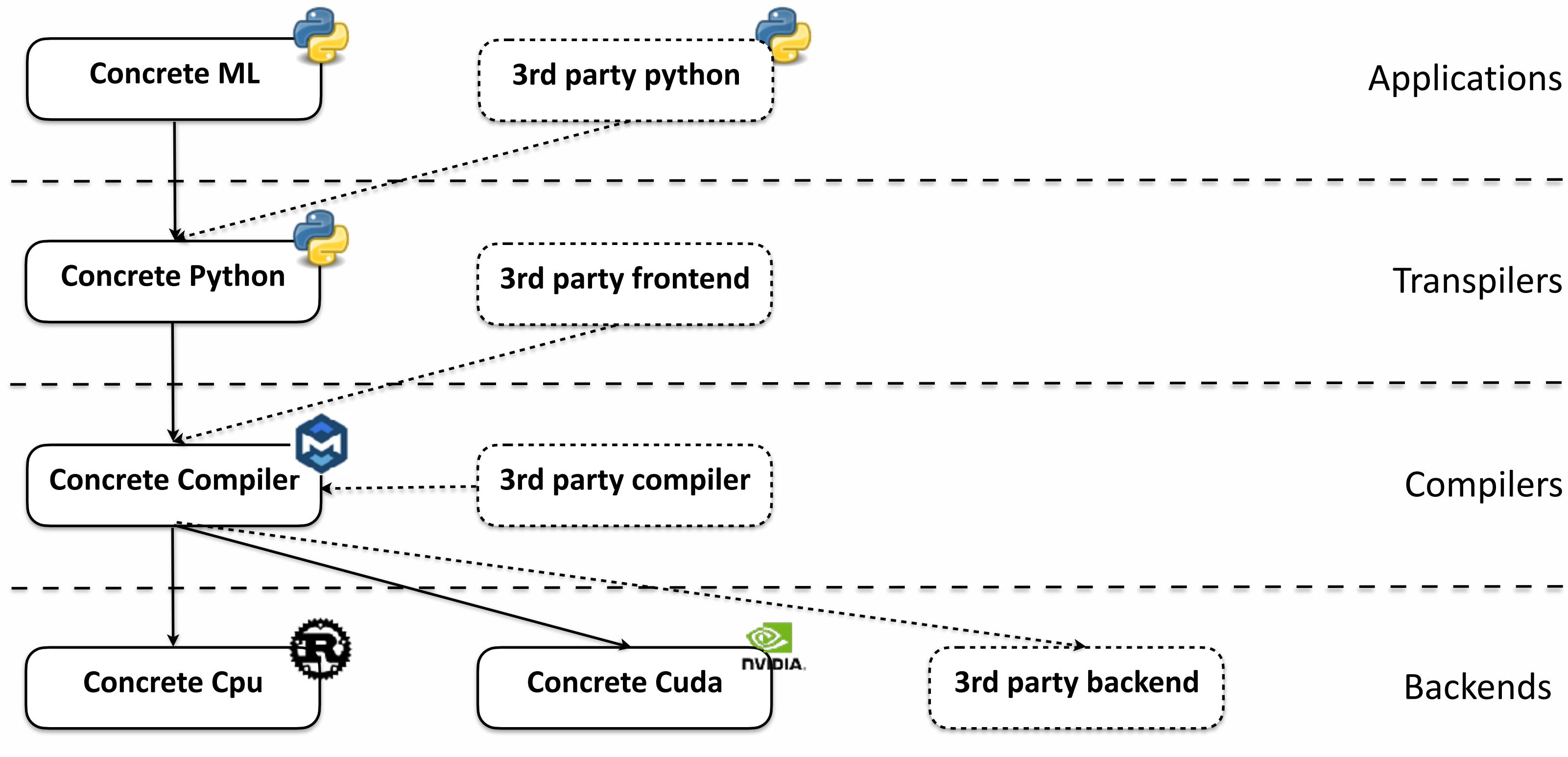
Needs

- Pick parameters
- Optimal translation of a plain DAG into a TFHE DAG
- Easy-to-use toolchain

Concrete

A modular framework for FHE applications

Concrete: a modular framework



Concrete Python

Transpiler for Concrete Compiler

Concrete Python

An easy to use frontend

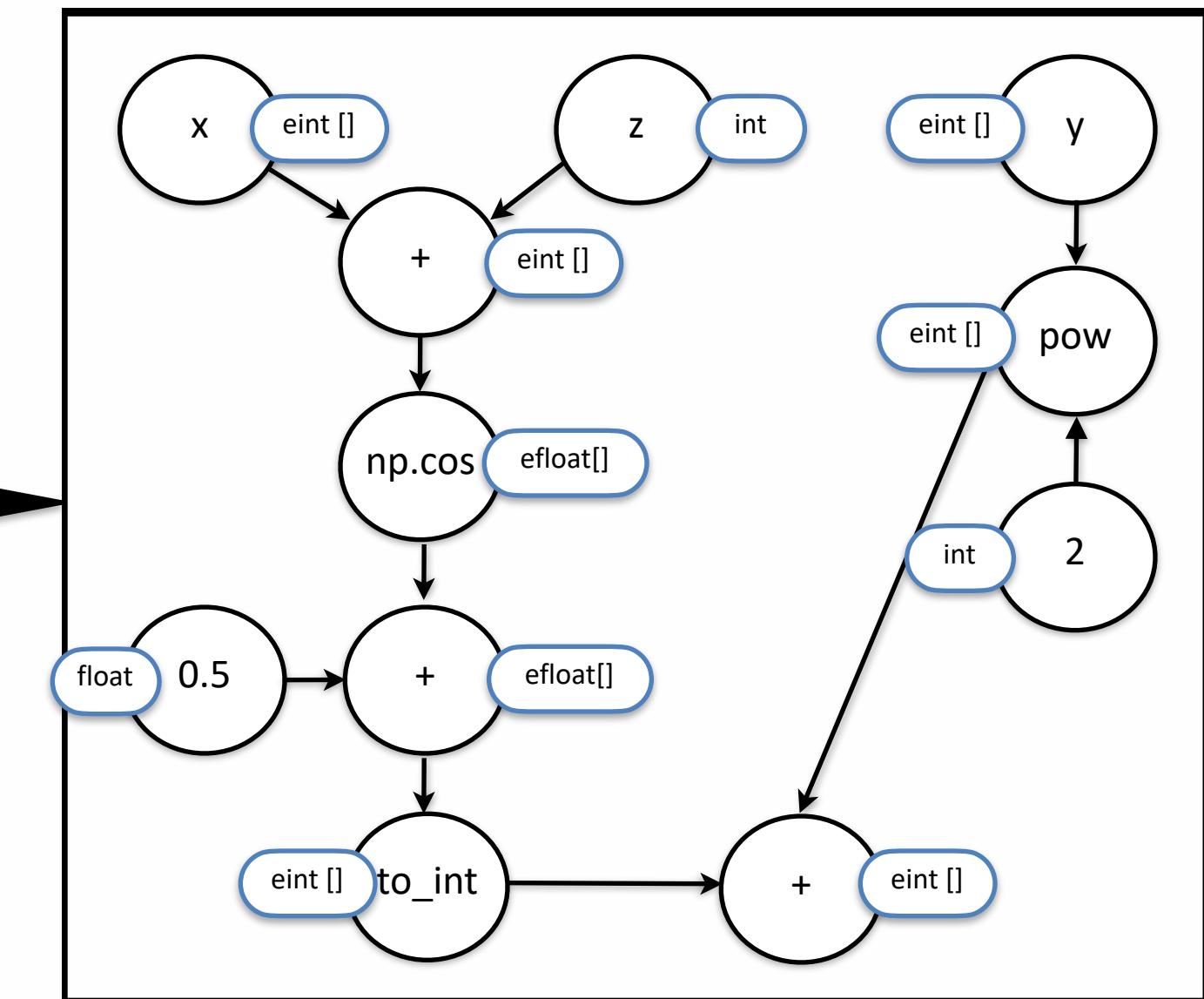
- Simple interface to **compile python programs**
- **Type inference** based on the dataset evaluation
- **Client and server API** to run FHE evaluation
- Seamless conversion of univariate **floating point and integer function** to table lookup
- **Extensive support of python** and numpy standard functions on scalar and tensor values

```
1 from concrete import fhe
2
3 import numpy as np
4
5 # Define your standard python function
6 @fhe.compiler({"x": "encrypted", "y": "encrypted"})
7 def f(x, y):
8     return (x + y) ** 2
9
10 # Compile with an input set
11 circuit = f.compile([(0, 2), (3, 4)], verbose=True)
12
13 # Encrypt data and export public evaluation material
14 encrypted_args = circuit.client.encrypt(1, 2)
15 eval_keys = circuit.client.evaluation_keys
16
17 # Evaluate on encrypted data
18 public_res = circuit.server.run(encrypted_args, eval_keys)
19
20 # Decrypt and assert that is equal to the clear evaluation
21 assert(f(1,2) == circuit.client.decrypt(public_res))
```

Concrete Python: The transpilation pipeline

```
1  from concrete import fhe
2
3  import numpy as np
4
5  @fhe.compiler({"x": "encrypted",
6  "y": "encrypted",
7  "z": "clear"})
8  def f(x, y, z):
9      x = x + z
10     x = np.cos(x)
11     x = (x + 0.5).astype(np.int64)
12     y = y**2
13     return x + y
14
15 circuit = f.compile([(0,3), [2,4], 12])
```

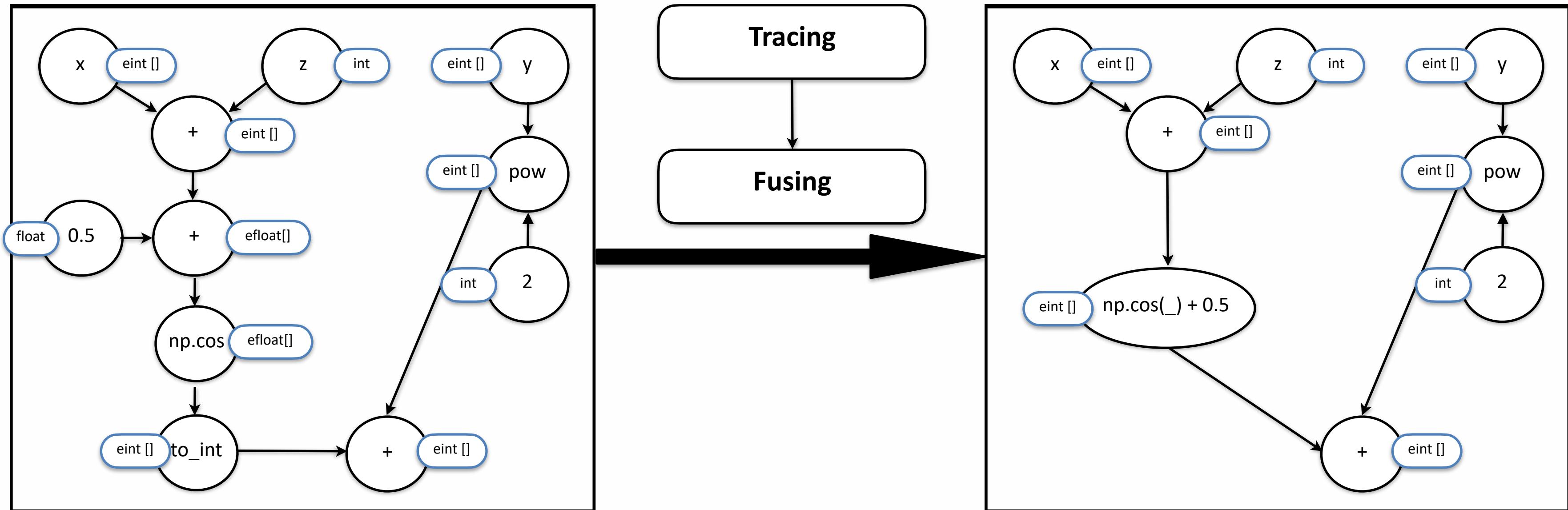
Tracing



Trace the execution of the **python function** to build a **computation dag**

Concrete Python: The transpilation pipeline

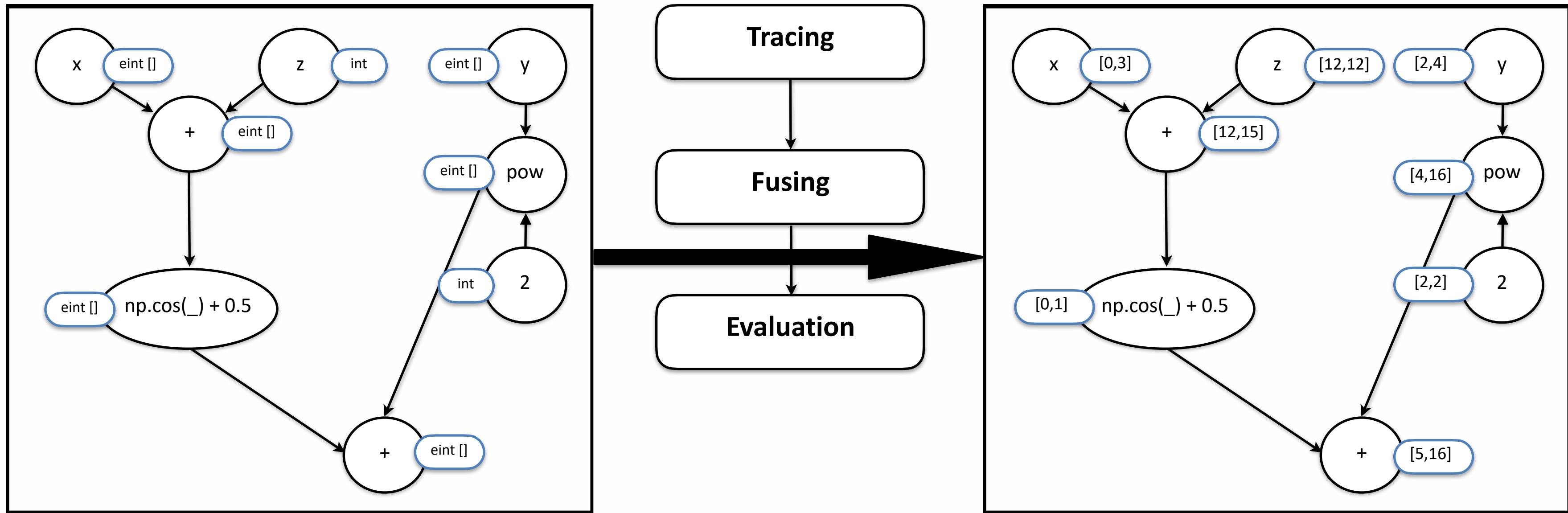
Real life TFHE: Concrete Compiler to the rescue



Fuse floating point subgraph to an integer node

Concrete Python: The transpilation pipeline

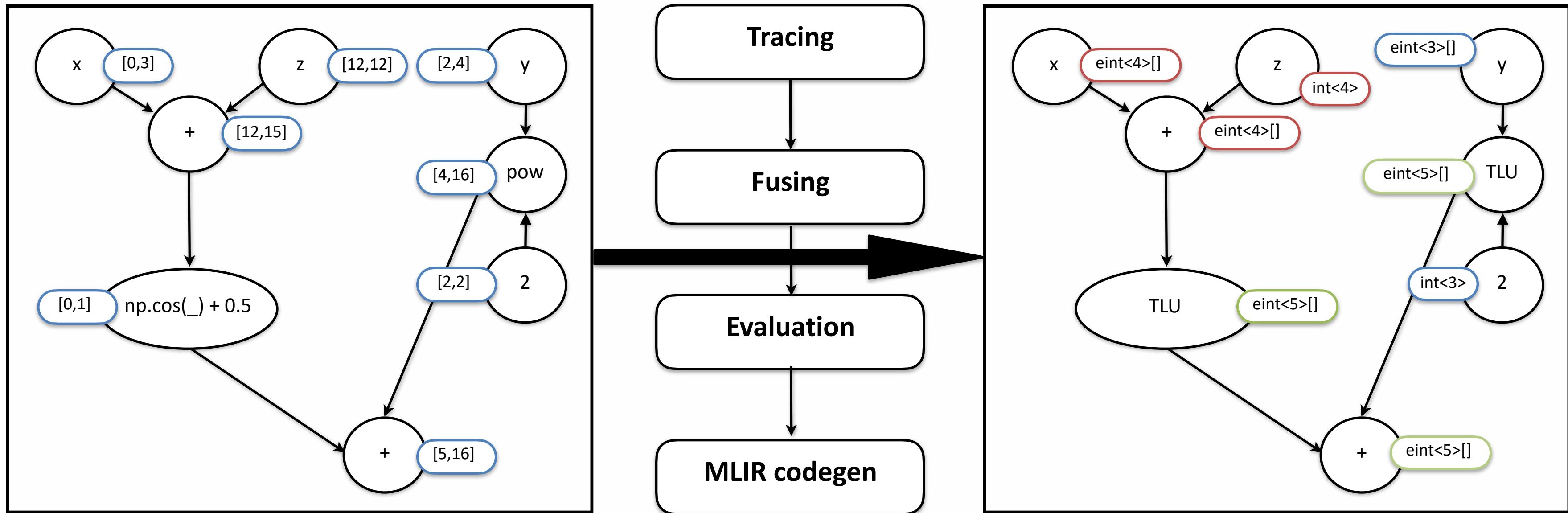
Real life TFHE: Concrete Compiler to the rescue



Evaluate the computation dag with the input set to **compute nodes bounds**

Concrete Python: The transpilation pipeline

Real life TFHE: Concrete Compiler to the rescue



Assign bitwidth to connected TLU free subgraph and generate FHE MLIR code

Concrete Python: MLIR generated code

```
1 func.func @main(%arg0: tensor<2x!FHE.eint<4>>, %arg1: tensor<2x!FHE.eint<3>>, %arg2: i5) -> tensor<2x!FHE.eint<5>> {
2   // Boiler plate code to transform scalar integer to one element tensor
3   %from_elements = tensor.from_elements %arg2 : tensor<1xi5>
4
5   // x + z
6   %0 = "FHELinalg.add_eint_int"(%arg0, %from_elements)
7   |   : (tensor<2x!FHE.eint<4>>, tensor<1xi5>) -> tensor<2x!FHE.eint<4>>
8
9   // np.cos(_) + 0.5
10  %cst = arith.constant dense<[1, 1, 0, 0, 0, 1, 1, 0, 0, 0, 1, 1, 0, 0]> : tensor<16xi64>
11  %1 = "FHELinalg.apply_lookup_table"(%0, %cst)
12  |   : (tensor<2x!FHE.eint<4>>, tensor<16xi64>) -> tensor<2x!FHE.eint<5>>
13
14  // pow(_, 2)
15  %cst_0 = arith.constant dense<[0, 1, 4, 9, 16, 25, 36, 49]> : tensor<8xi64>
16  %2 = "FHELinalg.apply_lookup_table"(%arg1, %cst_0)
17  |   : (tensor<2x!FHE.eint<3>>, tensor<8xi64>) -> tensor<2x!FHE.eint<5>>
18
19  // _ + _
20  %3 = "FHELinalg.add_eint"(%1, %2)
21  |   : (tensor<2x!FHE.eint<5>>, tensor<2x!FHE.eint<5>>) -> tensor<2x!FHE.eint<5>>
22  return %3 : tensor<2x!FHE.eint<5>>
23 }
```

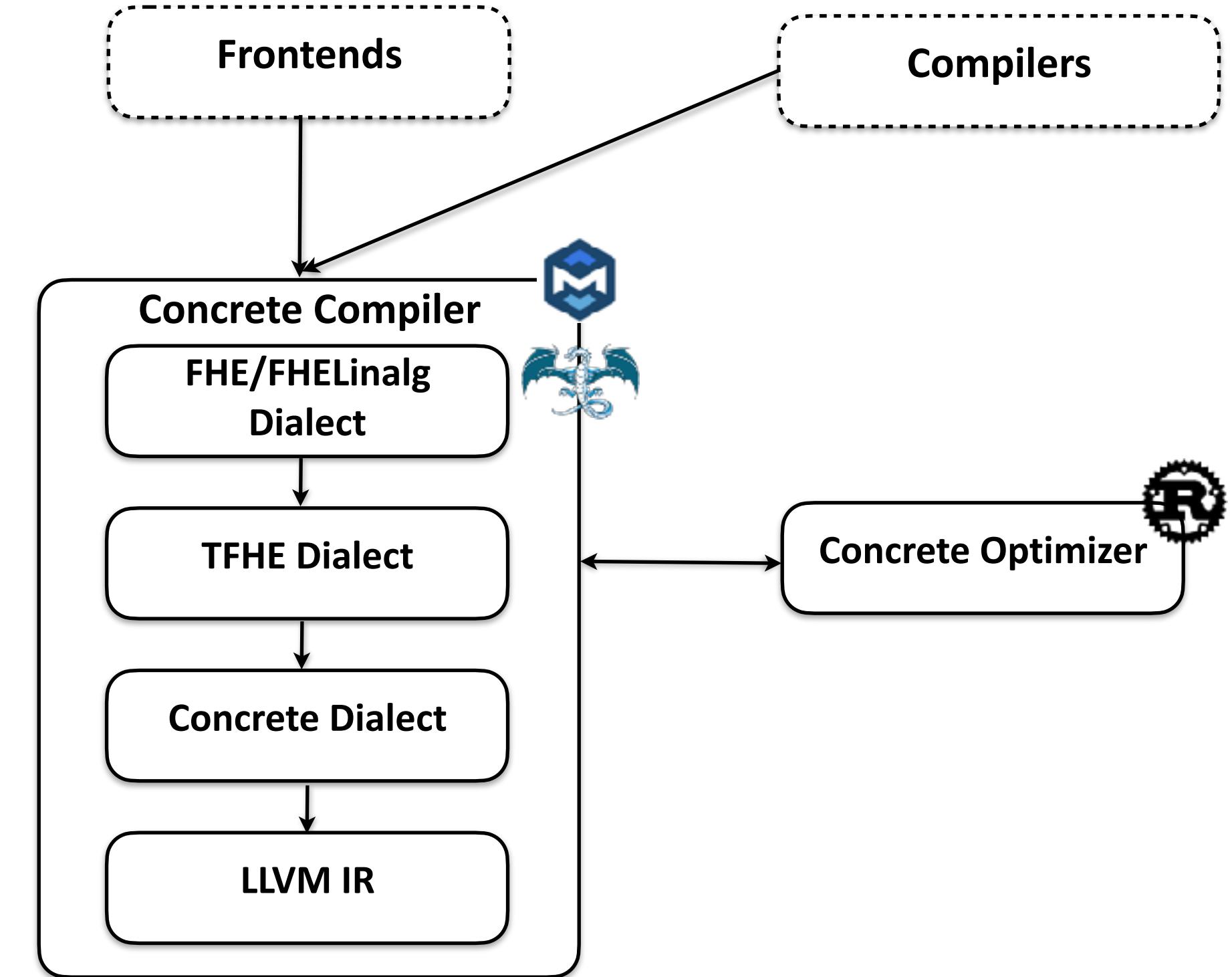
Concrete Compiler

A modular framework for FHE application

Concrete Compiler

High-Level Overview (1)

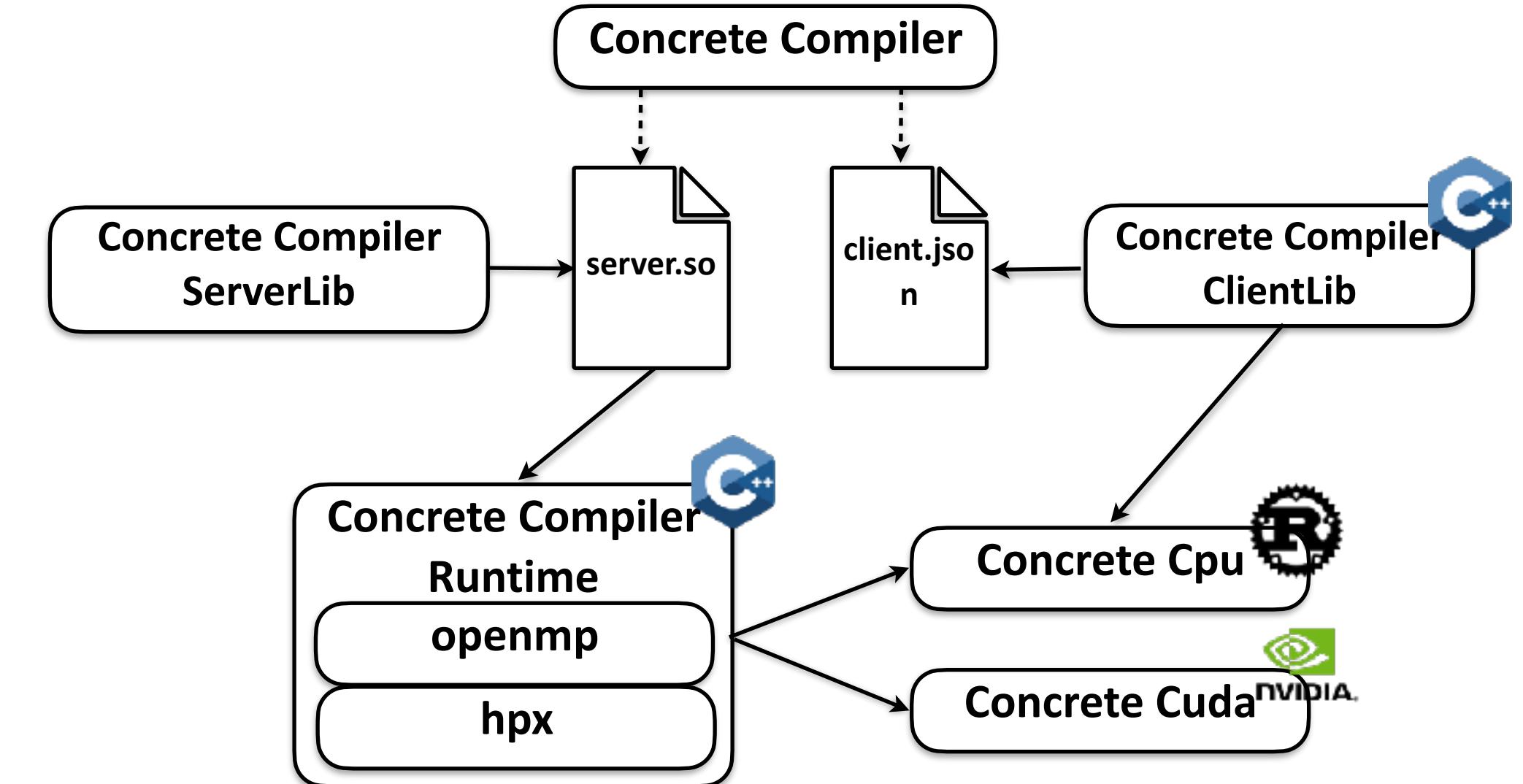
- **MLIR-based compiler** to be reusable and leverage community effort on common problems
- **Concrete Optimizer** to solve TFHE parametrization problems
- **LLVM Toolchain** to produce binary library



Concrete Compiler

High-Level Overview (2)

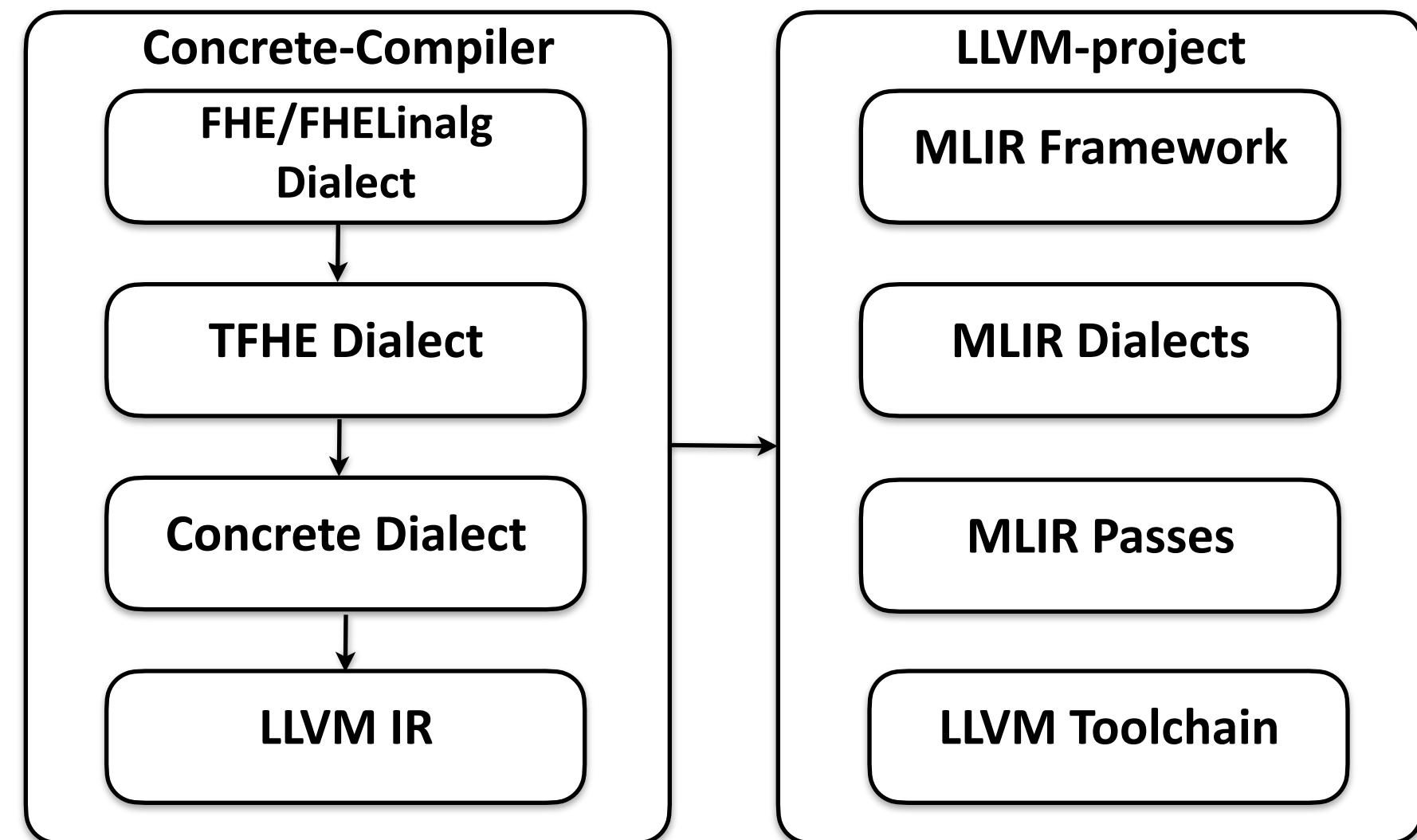
- Runtime linked with **OpenMP** and **HPX** libraries for loop parallelism and task scheduling
- Runtime linked to **Concrete CPU/GPU** backends to use the fastest hand optimized TFHE implementation
- **Client and Server toolkit** to use compilation artifacts



Concrete Compiler

Why MLIR?

- **MLIR infrastructure** allows to **reduce the cost** of building Concrete Compiler
- **Standard MLIR Dialects** to **model common compiler abstraction** (tensor, memref, linalg, scf, .omp, ..)
- **Standard MLIR Passes** to **solve common compiler problems** (canonicalization, linalg generalization, dead code elimination, bufferization...)
- Leverage **LLVM toolchain** to produce efficient binaries
- Allows for a **reusable definition of FHE-specific dialect** and optimization passes



Concrete Compiler

Specific Dialects

- **FHE Dialect** defines crypto-free FHE **types and scalar operators**
- **FHELinalg Dialect** defines very high level **tensor operators**
- **TFHE Dialect** introduces crypto-system dependent parameters and operators
- **Concrete Dialect** represents unabstracted implementation operators to prepare the codegen

```

1 %0 = "FHE.mul_eint"(%arg0, %arg1):
2 | (!FHE.eint<2>, !FHE.eint<2>) -> (!FHE.eint<2>)

```

```

1 %0 = "FHELinalg.matmul_eint_int"(%x, %y):
2 | (tensor<4x3xFHE.eint<2>>, tensor<3x2xi3>) -> tensor<4x2xFHE.eint<2>>

```

```

1 %2 = "TFHE.keyswitch_glwe"(%0) {key = #TFHE.ksk<sk<0,1,1280>, sk<1,1,677>, 3, 4>}
2 | : (!TFHE.glwe<sk<0,1,1280>>) -> !TFHE.glwe<sk<1,1,677>>
3 %3 = "TFHE.bootstrap_glwe"(%2, %1) {key = #TFHE.bsk<sk<1,1,677>, sk<0,1,1280>, 256, 5, 1, 15>}
4 | : (!TFHE.glwe<sk<1,1,677>>, tensor<256xi64>) -> !TFHE.glwe<sk<0,1,1280>>

```

```

1 %0 = "Concrete.add_lwe_tensor"(%arg0, %arg1)
2 | : (tensor<1281xi64>, tensor<1281xi64>) -> tensor<1281xi64>

```

Concrete Compiler

High Level Pipeline

- A set of **analysis** passes to build the **FHE constraint DAG**
- A set of **transformations'** passes to translate non natively supported TFHE operators
- A set of **conversion** passes to go from **FHE/FHELinalg dialects to TFHE** following Concrete Optimizer rewriting guidelines

```

1  %0 = "FHE.mul_eint"(%arg0, %arg1):
2    | (!FHE.eint<2>, !FHE.eint<2>) -> (!FHE.eint<2>)

```

FHE Transformations

FHE Analysis

TFHE Optimization

Conversion

```

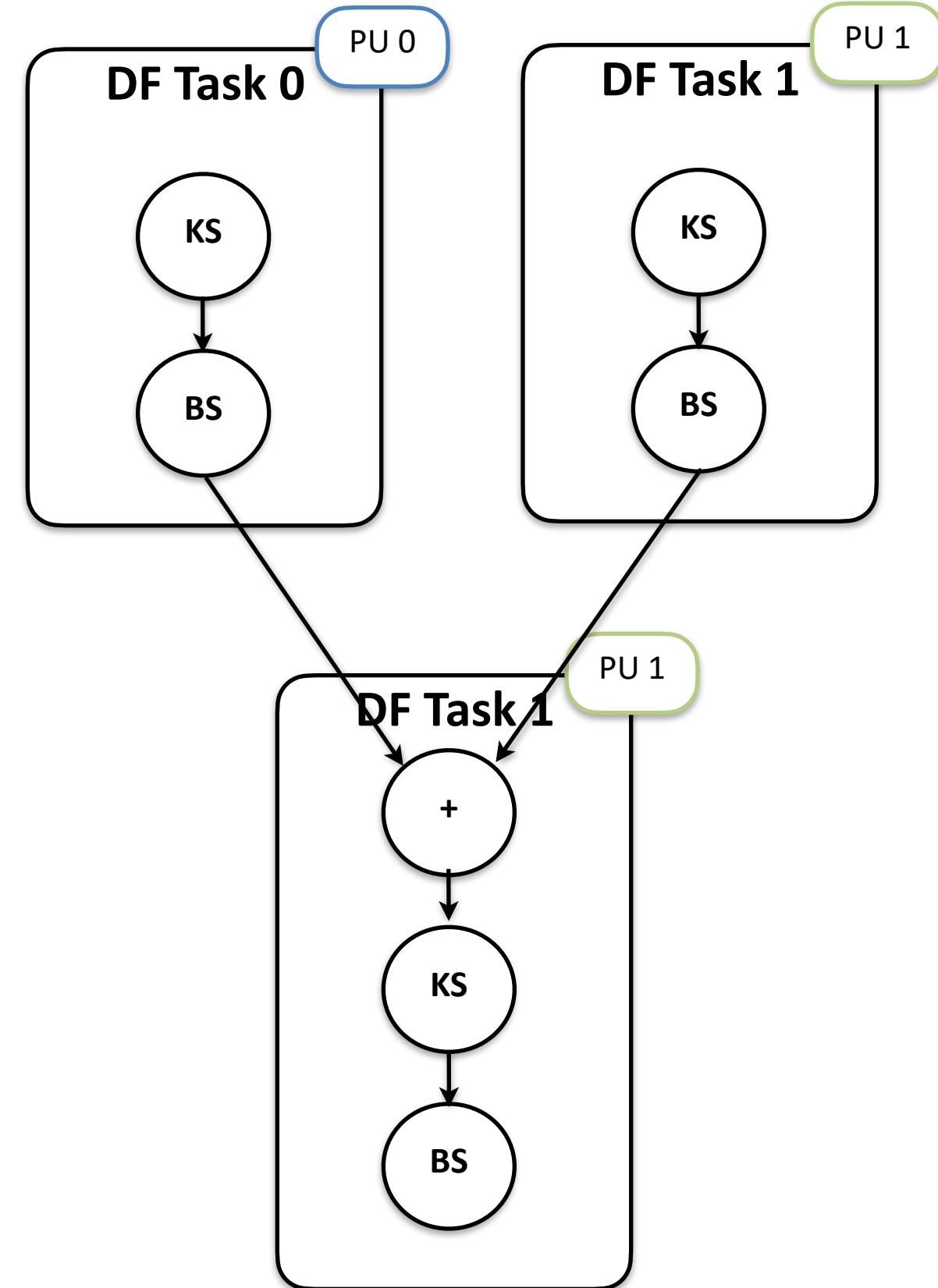
1  %c4611686018427387904_i64 = arith.constant 4611686018427387904 : i64
2  %cst = arith.constant dense<[0, 0, 1, 0]> : tensor<4xi64>
3  %cst_0 = arith.constant dense<[0, 0, 1, 2]> : tensor<4xi64>
4  %0 = "TFHE.add_glwe"(%arg0, %arg1) : (!TFHE.glwe<sk<0,1,1280>>, !TFHE.glwe<sk<0,1,1280>>)
5  %1 = "TFHE.encode_expand_lut_for_bootstrap"(%cst_0) {isSigned = false, outputBits = 2 : i32}
6  %2 = "TFHE.keyswitch_glwe"(%0) {key = #TFHE.ksk<sk<0,1,1280>>, sk<1,1,677>, 3, 4} : (!TFHE
7  %3 = "TFHE.bootstrap_glwe"(%2, %1) {key = #TFHE.bsk<sk<1,1,677>, sk<0,1,1280>, 256, 5, 1,
8  %4 = "TFHE.neg_glwe"(%arg1) : (!TFHE.glwe<sk<0,1,1280>>) -> !TFHE.glwe<sk<0,1,1280>>
9  %5 = "TFHE.add_glwe"(%arg0, %4) : (!TFHE.glwe<sk<0,1,1280>>, !TFHE.glwe<sk<0,1,1280>>) ->
10 %6 = "TFHE.encode_expand_lut_for_bootstrap"(%cst) {isSigned = true, outputBits = 2 : i32,
11 %7 = "TFHE.add_glwe_int"(%5, %c4611686018427387904_i64) : (!TFHE.glwe<sk<0,1,1280>>, i64)
12 %8 = "TFHE.keyswitch_glwe"(%7) {key = #TFHE.ksk<sk<0,1,1280>>, sk<1,1,677>, 3, 4} : (!TFHE
13 %9 = "TFHE.bootstrap_glwe"(%8, %6) {key = #TFHE.bsk<sk<1,1,677>, sk<0,1,1280>, 256, 5, 1,
14 %10 = "TFHE.neg_glwe"(%9) : (!TFHE.glwe<sk<0,1,1280>>) -> !TFHE.glwe<sk<0,1,1280>>
15 %11 = "TFHE.add_glwe"(%3, %10) : (!TFHE.glwe<sk<0,1,1280>>, !TFHE.glwe<sk<0,1,1280>>) -> !

```

Concrete Compiler

Parallelism and distribution

- Automatic **loop parallelism** using high level information to lower to openmp
- Automatic **dataflow parallelism** by generating a dataflow task graph using high level information, and **tiling**
- A **SDFG Dialect** (Static DataFlow Graph) instantiated with high level TFHE primitives to **offload** a whole **TFHE subgraph** (pipeline) for **hardware accelerators** (GPU, ...)
- A **dataflow runtime** based on HPX to implement dataflow **tasks' parallelism** and distributed computation
- A **GPU SDFG runtime** to schedule GPU kernels over multi-GPU hosts



Concrete Optimizer

An optimizer for TFHE

Security



Correctness



Efficiency

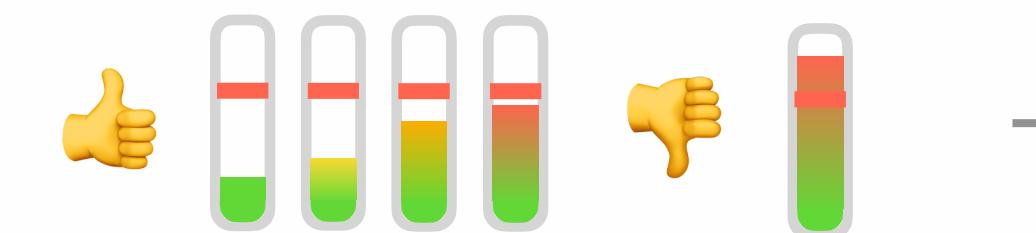


Goals

$$f: (n, \lambda, q) \mapsto \sigma_{\text{enc}}$$

LWE dimension
Ciphertext Modulus
Security level
Minimal standard deviation

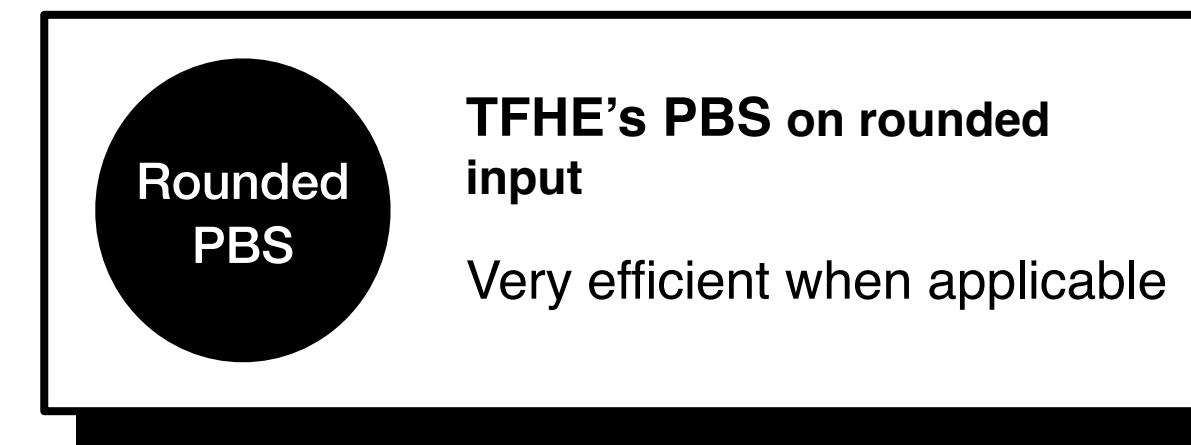
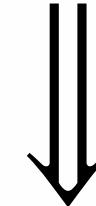
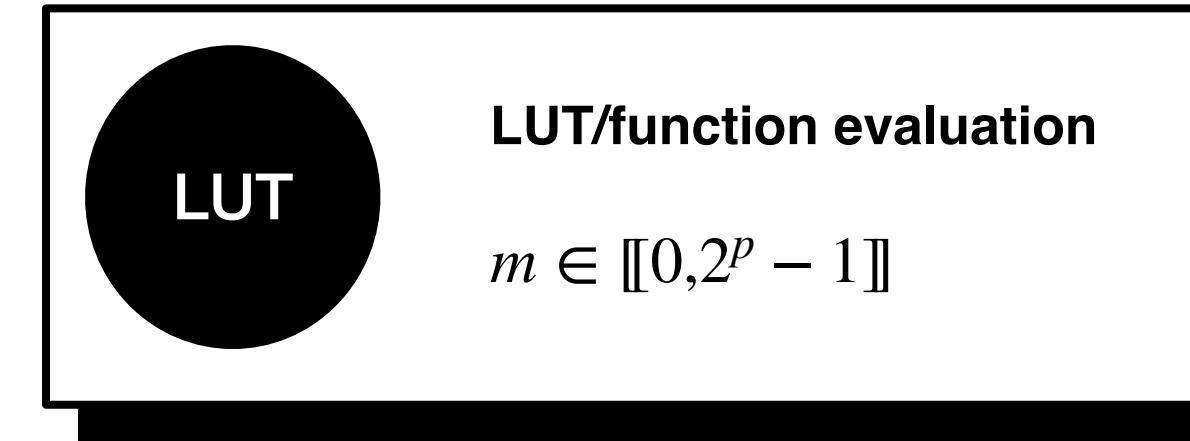
Using the **lattice estimator**



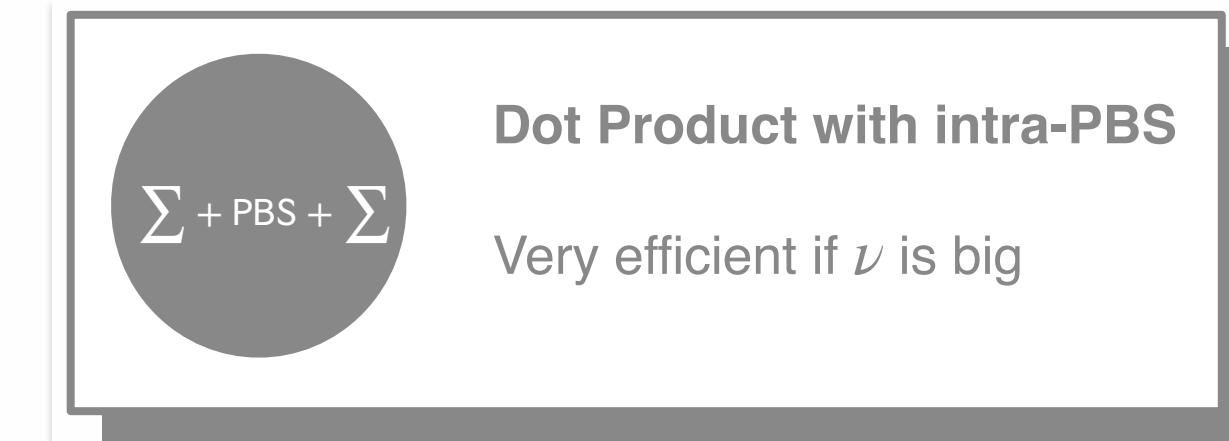
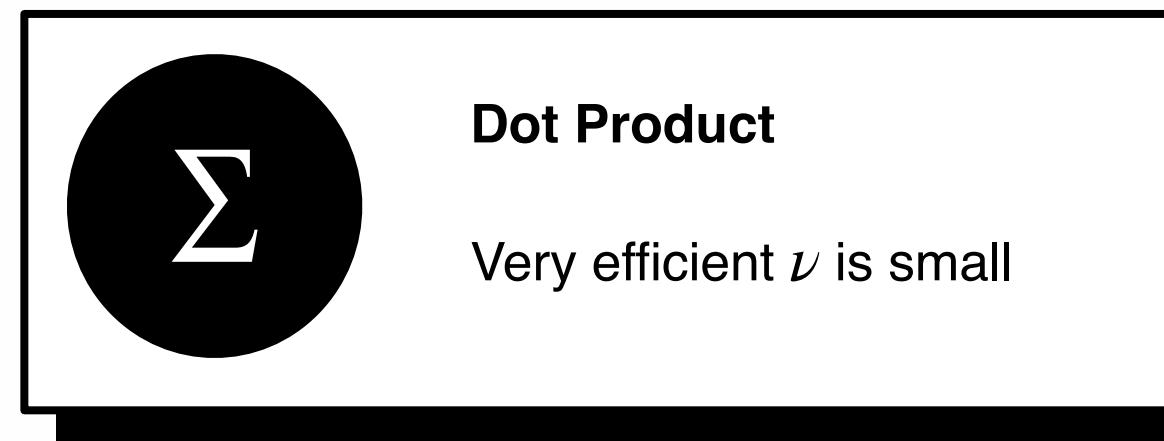
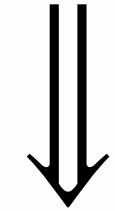
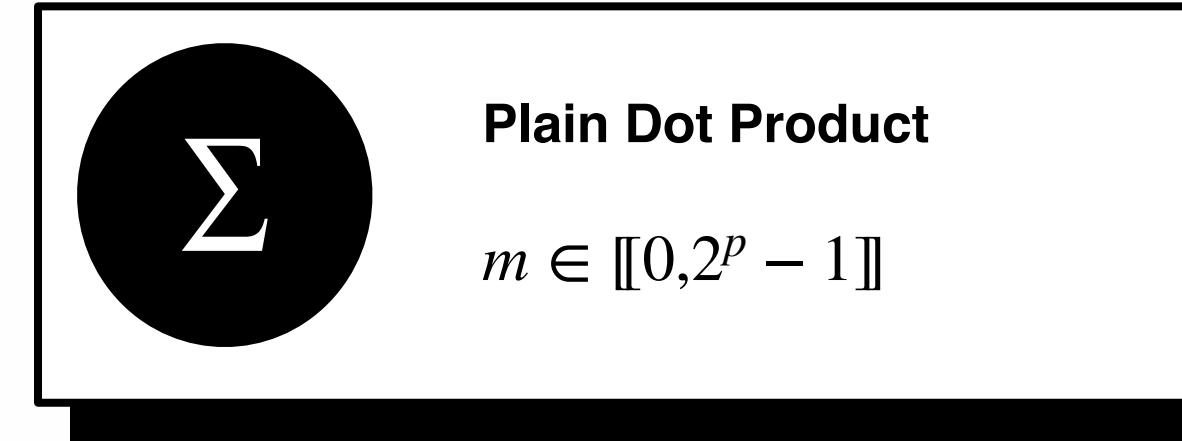
Noise Model to track the noise along the computation

Cost Model as a surrogate of the execution time

Choice of algorithm

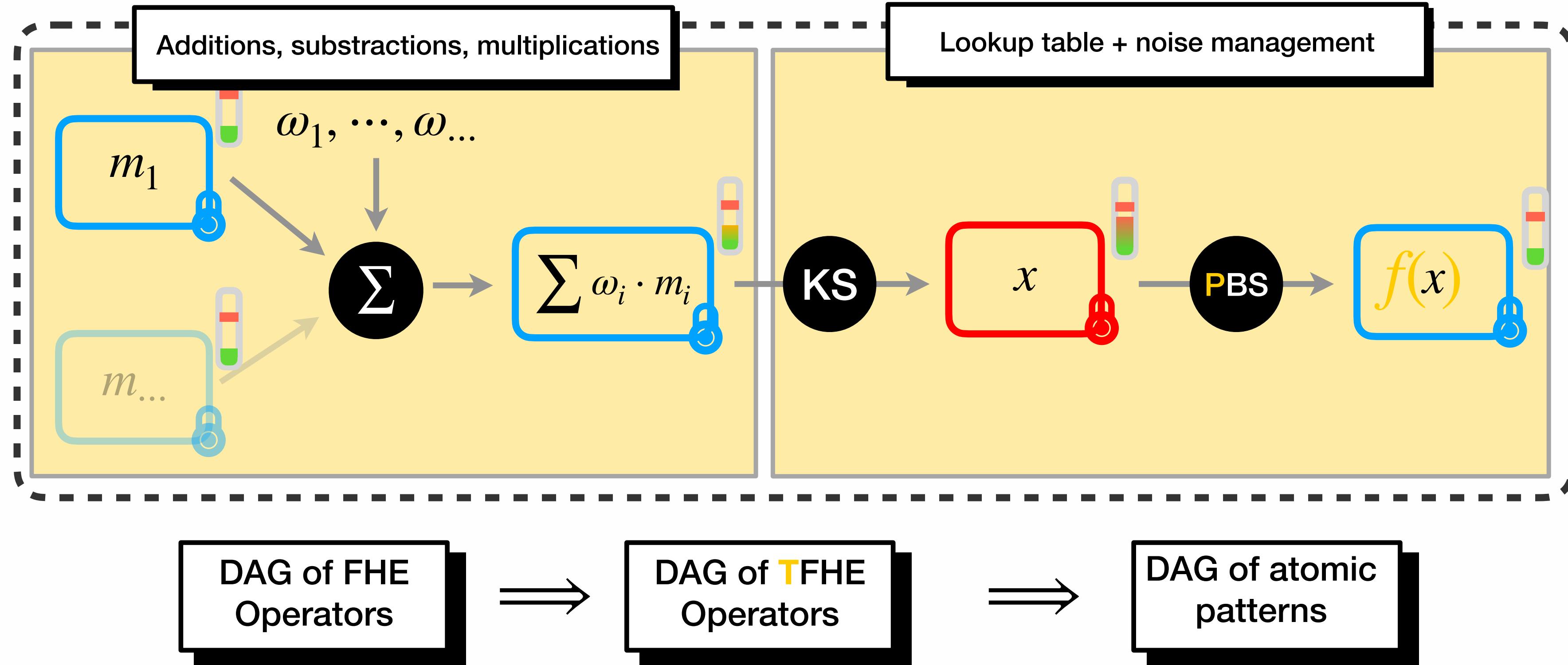


Choice of algorithm



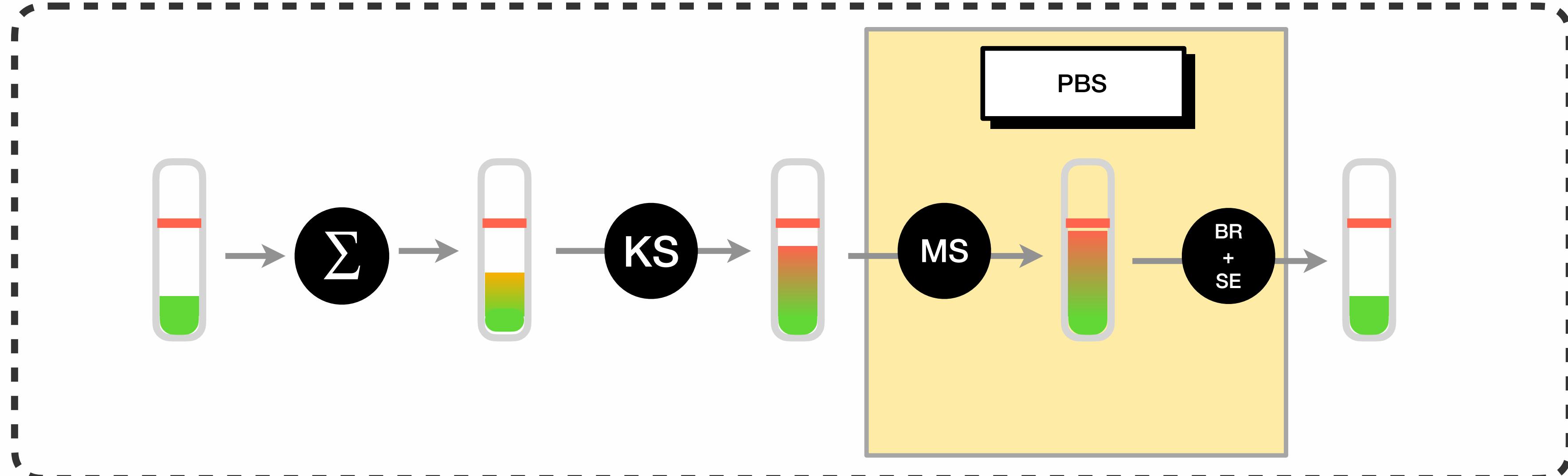
Translation

Real life TFHE: Concrete Compiler to the rescue



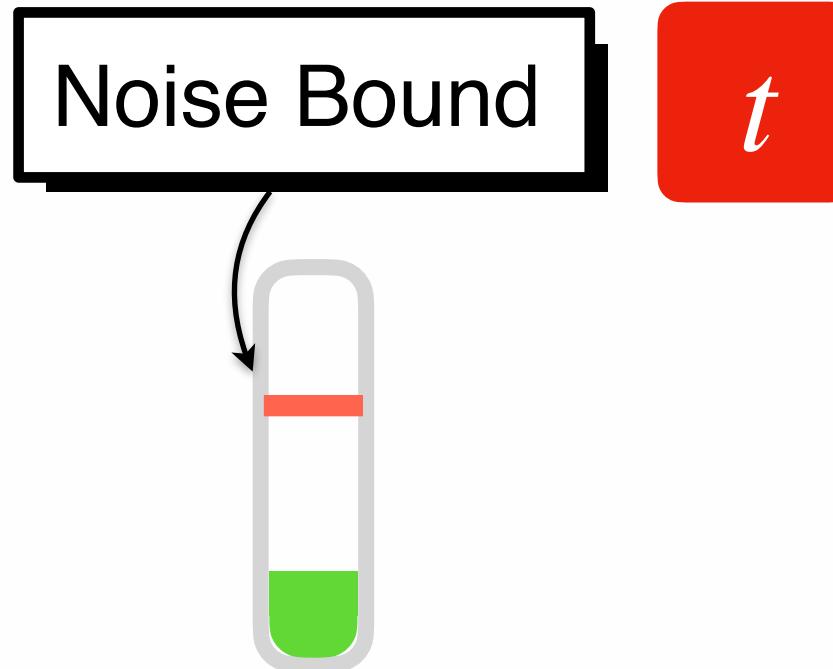
Noise analysis of an Atomic Pattern

Real life TFHE: Concrete Compiler to the rescue



Noise is increasing between two modulus switching

Noise Bound



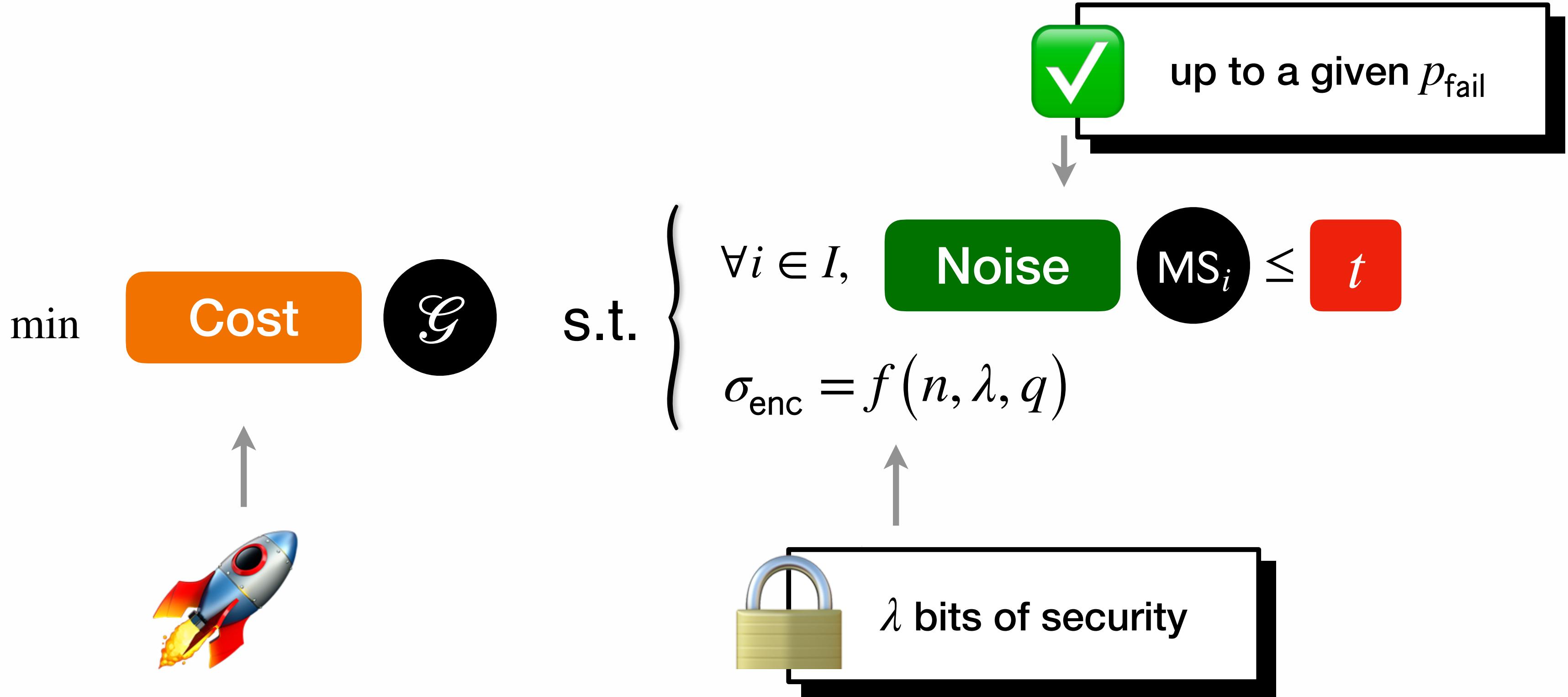
is a function of

message precision

encoding
Natif, CRT, Radix

failure probability
DAG dependent

Optimization Problem



Reducing the search space

Constraint between parameters

For one atomic pattern

$$|\text{search space}| \approx 2^{40} \implies |\text{search space}| \approx 2^{30}$$

Remove unnecessary noise constraints

For a DAG $\mathcal{G} = \{A_i\}_{i \in I}$ and P the set of precision in \mathcal{G}

$$|\text{constraints}| \propto |I| \implies |\text{constraints}| \propto |P|$$

One vs several parameter set

For one parameter set

$$|\text{search space}| \propto 2^{30 \cdot |I|} \implies |\text{search space}| \approx 2^{30}$$

For X parameter sets

$$|\text{search space}| \propto 2^{30 \cdot |X|} \implies |\text{search space}| \approx 2^{30} \cdot |X|$$

Conclusion

Concrete



A growing community

821 githubs stars

39 contributors

2916 commits



A complete stack for FHE

An easy to use frontend

A reusable compiler
infrastructure

Multi backend integrations



Built to be fast

TFHE native integer

A specific TFHE optimizer

A compiler pipeline and runtime
to scale

Thank you.

ZAMA

Contact and Links

quentin.bourgerie@zama.ai
samuel.tap@zama.ai

zama.ai

github.com/zama-ai/concrete

community.zama.ai

ZAMA